

ERRATA WINNING CHESS PUZZLES FOR KIDS (volume 1) second edition 2010

Switcheroo 0 page 60 One of the intended solutions, Ne5-Kg8, is not mate.
To correct the position, place a black pawn on c5 instead of c6.

Switcheroo 20-1 page 238 The intended solution Rd2-Rh8 is not mate.
To correct, add a black pawn on d3.

*The following puzzles have **alternate solutions**:*

Switcheroo 6-2 page 106 Be2-Kg1 or a2-Nd7 or any white pawn with Nd7.
This position requires a major revision to correct.
Remove a2, f2, f6. Put white h-pawn on h3 (not h2).
Place white king on g2 and white rook on c1 (not c3).
Place black queen on d7, black knight on g6, and
black bishop on d3 (not e2). Add black pawn on d4.
New solution: Bd3-Kg2

Switcheroo 7-2 page 111 Nc3-Be7 or a2-b7 or any white pawn except h2 with b7.
To correct, place the white rook from b1 on b6, and put
the black a-pawn on a6 (not a7).

Switcheroo 14-1 page 176 f2-g6 or f5-Kf7.
To correct, place white king on g1. New solution: f4-g6.

Switcheroo 16-1,2,3 page 194 In all three positions, Kf7-h7 is a second solution.
To correct, put black h-pawn on h6 instead of h7.

Switcheroo 17-1 page 201 Nf3-Nf6 or Nf6-Ng8.
To correct, remove the white pawn from d5.

Switcheroo 17-3 page 201 Ra1-Qg3 or Ra1-Bc4 or Kf2-Kg7.
To correct, remove the black pawn from f7 and add a
black pawn on d3.

Switcheroo 19-2 page 220 Bc4-c6 or Bf4-c6.
To correct, place the white pawn from b2 on c3, and
the white bishop from f4 on a3. Place the black bishop
from f8 on b6.

The revised versions of all these switcheroos are available in a pdf file.

updated July 2012