

ERRATA WINNING CHESS PUZZLES FOR KIDS (volume 1) first edition 2006

MAZES. The following mazes have shorter solutions than those given in the book. To eliminate the "shortcuts", make these changes.

page 281, extra maze 49. Put white K on e1, R on h1, p on h4 (*not Kg1, Re1, h2*).

page 282, extra maze 52. Add white B on c8.

page 282, extra maze 55. Put black B on f2 (*replacing the white p*).

page 282, extra maze 61. Put black B on c6 (*replacing the white B*).

TRIPLE LOYDS. The following triple loyds have more than one solution. Here is a list of the alternate solutions not given in the book.

pages 257-259	21 A Ka7	page 292	49 A Kc6
	29 C Kb6 (Bd4#)		58 C Ke3 (Nd5#)
	31 C Kd5 (Rd2#)		60 C Kf3 (Qf1#)
	36 A Kh8		67 C Kh5 (Qg4#) & C Ke6 (Qd6#)

SWITCHEROOS.

page 60, switcheroo 0. Put black pawn (from c6) on c5.
(*With c6, Ne5 - Kg8 is not mate.*)

page 106, switcheroo 6-2. This position requires a major revision to correct. Remove a2, f2, f6. Put white pawn (from h2) on h3. Place white K on g2 and white R (from c3) on c1. Place black Q on d7, black N on g6, and black B (from e2) on d3. Add black pawn on d4.
(*Without these changes, there are other solutions by switching Nd7 with any white pawn.*) New solution: Bd3 - Kg2

page 111, switcheroo 7-2. Put white R (from b1) on b6, and black pawn (from a7) on a6.
(*Without these changes, there are other solutions by switching b7 with any white pawn except h2.*)

page 146, switcheroo 11-3. Put white K on e1 and white R on h1.
(*Not Kg1 & Rf1, which allows the second solution Qd2 - f7.*)

page 176, switcheroo 14-1. Remove pawns from h4 and h5. Put white K on g1.
(*With the h-pawns, the solution f2 - g6 is an impossible check. With the K on g3, there is a second solution Kf7 - f5.*)
The new solution is f4 - g6.

page 182, switcheroo 15-1. Put black N (from c6) on a5.
(*With Nc6, there is a second solution Bc4 - Nc6.*)

page 194, switcheroo 16-1,2,3. In all 3 positions, put black h-pawn (from h7) on h6.
(*With h7, there is a second solution Kf7 - h7.*)

page 201, switcheroo 17-1. Remove white pawn from d5.
(*With d5, there is a second solution Nf6 - Kg8.*)

page 201, switcheroo 17-3. Remove black pawn from d5. Add black pawn on d3.
(*Without these changes, there are two other solutions Ra1 - Bc4 and Kf2 - Kg7.*)

page 220, switcheroo 19-2. Put white pawn (from b2) on c3, and white B (from f4) on a3. Put black B (from f8) on b6.
(*Without these changes, there is a second solution Bf4 - c6.*)

page 238, switcheroo 20-1. Add black pawn on d3.
(*Without this change, the intended solution Rd2 - Rh8 is not mate.*)

Revised versions of these switcheroos are available in a pdf file.

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